Kailani Chu

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Interests

My research interests are in utilizing programming language techniques such as type systems and runtime verification to build scalable, secure, and performant systems. My past experience includes software security, programming language analysis, information retrieval, and scalable systems programming in Rust/Go/C++.

Education

Northeastern University

Boston, MA

College of Computer and Information Science

September 2016 - May 2020

B.S. in Computer Science, Magna Cum Laude, Dean's List

GPA: 3.8 / 4.0

Capstone Project: A compiler with type inference and GC in OCaml targeting AMD64 platforms

Skills

Languages

Python, C++, C, Rust, Go, Ruby, Java, OCaml, JavaScript, SQL, KQL, Bash

Technologies

Ruby on Rails, MySQL8, CosmosDB, Kafka, Airflow, Redis, GraphQL, Linux, Git

Docker, Kubernetes, Redis, OpenAPI, Google Cloud Platform, Microsoft Azure

Industry Experience

Netflix

July 2025 - Present

Remote

Protecting the security and privacy of 300+ million Netflix subscribers

GitHub Remote

Software Engineer on Code Search

Senior Security Software Engineer

December 2024 - July 2025

- Improving GitHub's highly available, scalable code search engine for millions of developers on GitHub and powering semantic/vector search for Microsoft Copilot AI for millions more
- Assisted in productionizing embeddings code indexing infrastructure for LLMs, enabling free access to VSCode Copilot AI features

Software Engineer on Security Products

February 2022 - December 2024

- Spearheaded API and storage design for Vulnerability Reachability Analysis to statically analyze source code for known exploitable vulnerabilities, improving supply chain security for repositories across GitHub
- Implemented support for Private Registries in Dependabot Alerts, allowing customers to automatically resolve and update vulnerabilities within packages from private package registries
- Released GitHub Private Vulnerability Reporting to facilitate safe and confidential vulnerability disclosure, helping publish nearly 500 security advisories in 12 months
- Expanded GitHub Advisory Database coverage by adding new vulnerability sources and programming language ecosystems

Industry Experience Continued

Google Sunnyvale, CA

Software Engineer on Google Payments

August 2021 - February 2022

- Developed features to improve Google Pay balance payment flows, reducing user declines
- Built and improved APIs to enable instant, safe, and consistent checkout experiences

Software Engineer on Cloud Platforms

July 2020 - August 2021

- Designed and implemented a software platform to detect and log instantaneous datacenter anomalies, enabling SREs to better root-cause transient outages
- Served as software lead across multiple datacenter power hardware projects to improve efficiency and stability and reduce total cost of ownership
- Created new firmware verification and testing systems, reducing regressions in production
- Interfaced with external teams and vendors to create software solutions for custom datacenter hardware

Software Engineering Intern on Cloud Platforms

May 2019 - August 2019

- Developed a Kythe source code indexer for SystemVerilog, enabling advanced code analysis for Google Code Search used by tens of thousands of engineers across Alphabet.
- Added support for advanced code insight features in Google internal IDEs
- Improved build and developer tooling to support Tensor Processing Unit (TPU) chip design efforts

Salsify Boston, MA

Software Engineer Co-op on Platform Foundations

January 2019 - May 2019

- Designed and implemented standard error handling in the new customer-facing GraphQL Rails API, improving UX and developer productivity
- · Completed implementation of multilingual support on the Salsify platform
- Assisted the design of complex product data modeling capabilities

Thermo Fisher Scientific

Boston, MA

Software Engineer Co-op

January 2018 - May 2018

- Designed, implemented, and released a low-cost distributed air quality monitoring software/hardware platform for use in China and developing countries
- Developed a custom Linux userspace I2C driver in C++11 to allow unified management and communication with dozens of connected devices
- Created a custom visual testing harness to automate UI regression detection for scientific instruments

Teaching Experience

Northeastern University

Boston, MA

Teaching Assistant for Object Oriented Design
Teaching Assistant for Computer Systems
Teaching Assistant for Introduction to Embedded Design

January 2020 - May 2020 January 2020 - May 2020

September 2019 - December 2019